

# **PeopleSoft Training**

## **Time and Labor - HR Staff - HCSD**

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## Time and Labor - HR Staff - HCSD

#### Job Data

#### Time and Labor Introduction

Welcome to the Time and Labor for HR Staff module. This manual documents the **New Process** to enroll eligible employees into **Time and Labor**, and is intended for users already knowledgeable of the Job Data pages in Workforce Administration. The Time and Labor Enrollment Process is currently for biweekly and some monthly employees that clock.

An eligibility setup table is used to determine the Pay Groups to enroll in Time and Labor. When a change in Job Data occurs, it will automatically trigger the Time and Labor processing. The values affecting Time and Labor will be checked: **Business Unit, Pay Group, Pay from Schedule Indicator, Job Action, Job Effective Date, Compensation Codes** and any of the **Pay Rules.** 

These changes if any, will take effect on the pay period begin date for the Job Data effective date.

For hires, rehires and termination actions, the pay period begin date will be the job data effective date.

#### Job Data - Compensation Data 9.1

#### Procedure

This section documents the new Time and Labor changes in the Job Data process on the Payroll and Compensation Tab.

By the end of this section, you will be able to:

Access an employee Job Data

Enter Time and Labor Pay Rules



Step	Action
1.	This exercise begins in the Job Data Compensation tab. Navigate to the Job Data panels as follows:
	Main Menu > Workforce Administration > Job Information > Job Data

PS9HRTRN 8.50							
PS9HEWEBDEV11 RCB					Home	Add to Favorites	<u>Sign out</u>
Favorites Main Menu > Wor	rkforce Administration > Job	Information > Job I	Data				
					New Window	w Help Customize P	aqe 📰
Work Location Job Informa	ation Job <u>L</u> abor Payroll		<u>Compensation</u>				
John Doe		Empl ID:					
Employee		Empl Record:	0				
Payroll Information				<u>Find</u> First 🚺 1 of 2	Last		
Effective Date:	05/18/2012			Go To Rov	v		
Effective Sequence:	0	Action:	Pay Rate Change				
HR Status:	Active	Reason:	Sal Inc-Merit Inc/Pay I	nc Uncl			
Payroll Status:	Active	Job Indicator:	Primary Job				
				Current			
Payroll System: Payroll for North America	Payroll for North America	_					
Payroli for North America							
Pay Group:	NMF 🤍 Full-time	FacultyStaff (New Or					
Employee Type:	S 🔍 Salaried		Holiday Schedule:	NHS 🔍 NO H	IOL SD		
Tax Location Code:	LA 🔍 Louisian:	а					
GL Pay Type:			FICA Status:	Medicare only	•		
Combination Code:				Edit ChartFields			
Job Data	Employment Data	Earnings D	Jistribution	Benefits Program Parti	cipation		
Return to Search	🖹 Notify 📿 Refresh		💹 Update/Displa	y 🔎 Include History 📴 Co	orrect History		
Work Location   Job Information	, <u>  Job Labor</u>   Payroli   <u>Salary Pla</u>	an   Compensation					
1		r	"				

Step	Action
2.	Click the <b>Compensation</b> tab.
	<u>C</u> ompensation



Vork Location Job Info	ormation Job Lab	or Payroll	Sala	ry Plan	Compensation			Ν	ew Windov	Help Cust	tomize Pa	ge
ohn Doe			Empl ID:									
mployee			Empl Re	ecord:	0							
ompensation							<u>Find</u> Firs	t 🚺 1 of 2 🕨 🔓	st			
ffective Date:	05/18/2012						1	Go To Row				
ffective Sequence:	0		Action:		Pay Rate Chang	le						
IR Status:	Active		Reason:		Sal Inc-Merit Inc	Pay Inc Un	si i					
Payroll Status:	Active		Job India	cator:	Primary Job			urrent				
Compensation Rate:	5,01	3.62	USD 🔍		*Frequency:		Ma Monthly					
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→ Pay Rates												
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	eq Comp Rate		c	Currency	Frequency	Perc	ent					
1 NAMNTH 🔍	0	5,013.62000	00 💭 🚺	USD	a M	Q.		+ -	1			
Calculate Compensa	tion											

Step	Action
3.	The Pay Components will stay as is; no changes for Time and Labor. Please select a
	Rate Code.
4.	Click the <b>Down</b> scrollbar.
5.	Click the NAMNTH - Default NA Monthly link.
	NAMNTH Default NA Monthly
6.	Enter the desired information into the <b>Comp Rate</b> field. Enter "8200.00".
7.	Click the Calculate Compensation button.
	Calculate Compensation



PS9HRTRN 8.50 PS9HEWEBDEV11 RC orites Main Menu >	B Workforce Administration >	Job Information >	Job Data		Ho	me Add to Favorites	Sign
ork Location	ormation Job Labor Pa	yroll Salary Plan	Compensation		New W	indow   Help   Customize	Page
hn Doe nployee		Empl ID: Empl Record:	0				
mpensation				<u>Find</u> First 🗹 -	I of 2 🕨 Last		
ffective Date:	05/18/2012			Go Te	Row		
ffective Sequence:	0	Action:	Promotion				
R Status:	Active	Reason:	Promotion-Unclas	s/Admin Duties			
ayroll Status:	Active	Job Indicator:	Primary Job				
ompensation Rate:	8,200,00	USD 🔍	*Frequency:	M Monthly	π		
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Change Amount: Change Percent:	3,186.380000🗾 63.554	USD Month Comp	ily a-Ratio:				
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1 NAMNTH		00000 🛒 USD	A M	٩	+ -		
Calculate Compensa	tion						
me and Labor Pay Ru	les						
Begin Date:		Ti	me & Labor Status:				

Step	Action
8.	The Pay from Schedule indicator is the key to setting the Time Reporter Type on the Maintain Time Reporter Data page.
	<b>Check the Pay from Schedule box if the time reporter type is Elapsed time.</b> Workgroup = Exception Reporter, Time Reporter Indicator = Elapsed Time
	<b>Do not check the Pay from Schedule box if the time reporter type is Punch</b> <b>Time.</b> Workgroup = Positive Reporter, Time Reporter Indicator = Punch Time
	NOTE RCD#: Only one empl record can be enrolled in Time and Labor. If an employee has two active jobs, the Time and Labor enrollment program will enroll the employee with a template defined. All employees with template 9999 and 9994 will have a row inserted in job data and will be marked with the DO NOT ENROLL check box on the Time and Labor pay rules section of the compensation page in job data.



									Home		
rites Main Menu > Work		ob Inform ບຣັບ									
mpensation Rate: Comparative Information	8,200.00	000		*Fre	quency:		M Monthly				
			Monthly								
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Pay Rates											
Innual	98,400.000000	USD	Daily				378.461538				
Aonthly	8,200.000000	USD	Hourly				47.307692	USD			
Default Pay Components											
y Components					Customize	e   Find	🖓 🛗 🛛 First 🗹	1 of 1 🚺 Last			
mounts <u>C</u> ontrols Cha	anges C <u>o</u> nversion 🔳		,								
*Rate Code Seq	Comp Rate				requency						
1 NAMNTH 🔍 🛛 🔾	8,200.00	0000 📰	USD		M	Q.		+ -	1		
Calculate Compensation			-								
e and Labor Pay Rules	<u>.</u>										
e and Labor Pay Rules gin Date:			Tim	ie & Lab	or Status:			(F)			
e and Labor Pay Rules gin Date: Pay t	from Sched: 📃			ie & Lab		Inac	tivate/Do Not Enroll:				
e and Labor Pay Rules gin Date: Pay 1	irom Sched:		verTime:	ie & Lab	Q.	Inac	tivate/Do Not Enroll:				
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e and Labor Pay Rules egin Date: Pay 1 eals: aft 2: aft 3: Q	Employment Data	W C Holida	verTime: leeKEnd: allBack: ay Wrkd: Earnings		Q Q Q	Inac		ram Participal		Correct History	

Step	Action
9.	<b>Only the Pay Rules</b> that apply to your business unit will be displayed. You can reference the Appendix (T & L Setup Rules) for additional information on Time and Labor Pay Rules for your business unit.
	In this example: LSUNO Pay Rules are used for all of the Time and Labor Pay Rules in this exercise.
10.	Click the 30 MIN AFTER 5 HRS AND 15 HRS link.         30MIN       30 MIN AFTER 5 HRS AND 15 HRS
11.	Click the Look up Shift 2 button.
12.	Click the SHIFT 2 3P-11:30P 2 HrMin link.
13.	Click the <b>Look up Shift 3</b> button.
14.	Click the SHIFT 3 11P-730A 2 HrMin link.



Step	Action
15.	Click the Look up OverTime button.
16.	Click the <b>40 OVERTIME 1.0/1.5</b> link.
17.	Click the Look up WeeKEnd button.
18.	Click the WKND 6 7A SAT 7A MON NoMin link. W6 7A7A WKND 6 7A SAT 7A MON NoMin
19.	Click the Look up CallBack button.
20.	Click the CALL BACK CASH @ 1.0/1.5 link. CBP-V CALL BACK CASH @ 1.0/1.5
21.	Click the <b>Look up Holiday Wrkd</b> button.
22.	Click the Holiday Pay Worked link.         HPW-HOL       Holiday Pay Worked



Compensation Rate:	8,200.00	ບຮັບ 🔍	tion > Job Da	Frequency:	M 🛰 Monthly		1	
	n							
Change Amount: Change Percent:	3,333.250000 💭 68.490	USD	Monthly Compa-Ratio	):				
➡ Pay Rates								
Annual Monthly	98,400.000000 8,200.000000	USD	Daily Hourly		378.461538 47.307692	USD		
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	12							
Pay Components Amounts <u>Controls</u>	Changes Conversion			Customize   Fin	선 🔛 📖 First 💌 1	of 1 🗈 Last		
*Rate Code See	q Comp Rate		Currency	Frequency	Percent			
1 NAMNTH 🔍	0 8,200.00	00000 📰 🚺	USD 🔍	M		+ -		
Calculate Compensatio	on l							
· · · · · · · · · · · · · · · · · · ·								
me and Labor Pay Rule	2S							
Begin Date:	av from Sched: 🔲		Time &	Labor Status: Nev Ina	er Enrolled in 1&L			
	30 MIN AFTER 5 HRS AND 15	HRS OVE	erTime: 40_01-		RTIME 1.0/1.5			
	SHIFT 2 3P-11:30P 2 HrMin		eKEnd: W6_7A		6 7A SAT 7A MON NoMi			
Shift 3: S3_11P730A Q			IIBack: CBP-V					
Shift 3: 05_11P730A ~	3HIFT 3 11P-730A 2 HMIN				ACK CASH @ 1.0/1.5			
		Holiday	Wrkd: HPW-H	OL 🤍 Holiday	Pay Worked			
			Earnings Dis	tribution	Benefits Progr	am Participatio	n	
Job Data	Employment Data							
Job Data	Employment Data							

Step	Action
23.	Click the Save component and return (Enter) button.



• • •	Workforce Administration > J	ob Information > Job	b Data
ffective Date:	05/18/2012		
ffective Sequence:	0	Action:	Pay Rate Change
R Status:	Active	Reason:	Sal Inc-Merit Inc/Pay Inc Uncl
ayroll Status:	Active	Job Indicator:	Primary Job Current
ompensation Rate:	8,200.00	USD 🔍	*Frequency: M & Monthly
<ul> <li>Comparative Informat</li> </ul>			riodeonoji i monuny
Change Amount:	3,333.250000 🛒	USD Monthly	
Change Percent:	68.490	Compa-R	Ratio:
🕶 Pay Rates			
Annual	98,400.000000	USD Daily	378.461538 USD
Monthly	8,200.000000	USD Hourly	47.307692 USD
Default Pay Compone	inte		
ay Components			Customize   Find   🔄   🛗 First 🚺 1 of 1 🔟 Last
Amounts Controls	C <u>h</u> anges C <u>o</u> nversion E	<u>.</u>	
*Rate Code S	eq Comp Rate	Currency	Frequency Percent
1 NAMNTH 🔍	0 8,200.00	0000 🛒 USD	
Calculate Compensa	tion		
ne and Labor Pay Ru	los		
Begin Date:		Time	e & Labor Status: Never Enrolled in T&L
	Pay from Sched: 📃		Inactivate/Do Not Enroll:
Meals: 30MIN 🔍	30 MIN AFTER 5 HRS AND 15	HRS OverTime: 40_	_01-R 🔍 40 OVERTIME 1.0/1.5
shift 2: S2_3P1130P 🔍	SHIFT 2 3P-11:30P 2 HrMin	WeeKEnd: W6	_7A7A 🔍 WKND 6 7A SAT 7A MON NoMin
	SHIFT 3 11P-730A 2 HrMin	CallBack: CBF	P-V 🔍 CALL BACK CASH @ 1.0/1.5

Step	Action						
24.	When a hire or rehire job action is entered it triggers special Time and Labor processing. Upon saving the data, the process checks to see if the employee is eligible for Time and Labor based on the Business Unit, Pay Group and Pay from Schedule Values.						
	If the employee information is validated as eligible, the employee will be enrolled.						
	The following will occur:						
	1. Create a new active row in the maintain Time Reporter Date Page.						
	<ol> <li>Create a new active row in the Badge Panel in Personal Information.</li> <li>Update the earliest change date for the employee. The earliest change date is found on the Timesheet.</li> </ol>						
	The effective date of this change in Time and Labor will be the Job Data effective date for the action. End of Procedure.						



#### **Maintain Time Reporter Data**

Time and Labor Enrollment Panel 9.1

Procedure

## THIS PROCESS IS CREATED FOR YOU AND THERE IS NO NEED TO ACCESS THIS PAGE.

#### NAVIGATION IS BEING PROVIDED FOR GENERAL INFORMATION ONLY.

The Maintain Time Reporter Data page documentation is included in this manual so you are aware of a new PeopleSoft delivered pages that will be automatically completed when you hire/rehire or update an employee's job record.

The information will be based on the information in Job Data including the custom Time and Labor Enrollment Pay Rules section of the Compensation page.

The following actions will cause a new or updated row to occur automatically on the Maintain Reporter Data page:

- 1. Add/Change/Delete an entry in the Compensation Pay Components Grid
- 2. Add/Change/Delete a pay rule.
- 3. Change the business unit, Pay Group or pay from schedule box
- 4. Hire/Rehire, Terminate an employee.



Step	Action
1.	Click the Main Menu button.
	Main Menu

Step	Action
2.	Point to the <b>Time and Labor</b> link.



ites Main Menu			
<ul> <li>Main Menui</li> <li>Bearch Menu:</li> <li>Self Service</li> <li>Manager Self Service</li> <li>Workforce Administration</li> <li>Benefits</li> <li>Compensation</li> <li>Payroll for North America</li> <li>Payroll for North America</li> <li>Workforce Development</li> <li>Organizational Development</li> <li>Set Up HRMS</li> <li>Set Up HRMS</li> <li>PeopleTools</li> <li>LSUSC Processes</li> <li>My Personalizations</li> </ul>	Population		Hei

Step	Action
3.	Point the Enroll Time Reporters link.
4.	Click the Maintain Time Reporter Data link.
	Maintain Time Reporter Data



PS9HRTRN 8.50		
PS9HEWEBDEV11 RCB Favorites Main Menu > Time and Labor > Enroll Time Reporters > Maintain Time Reporter Data	Home	Add to Favorites Sign out
ravonces - Main mend / Trine and Labor / Enroll Trine Reporces / Maincain Trine Reporces Data		New Window   Help   📰
		New Window   Help   Hel
Maintain Time Reporter Data		
Enter any information you have and click Search. Leave fields blank for a list of all values.		
Find an Existing Value	_	
Maximum number of rows to return (up to 300): 300		
Empl ID: begins with 👻		
Empl Record: = 👻		
Name: begins with 👻		
Include History Case Sensitive		
Search Clear Basic Search Criteria		
		•

Step	Action
5.	Enter the desired information into the <b>Empl ID</b> field. Enter " <b>7</b> - <b>digit Employee ID Number</b> ".
6.	Click the Search button.

Γ		_										
	PS9HRTRN 8.50											
	PS9HEWEBDEV11 RCB avorites Main Menu > Time	a and Labor > Enr	oll Tim	e Reporters > Maintain Tim	o Poporto	vr Data			Home	Add to Favorit	<u>es   S</u>	<u>Siqn out</u>
Ľ			01111		ie neporce				New Window	Help Custor	nize Page	
									1011 111001	11000100000	nico r algo	2 <b>1</b> 000
	Maintain Time Re	porter Data										
	John Doe			ID: Distant		Emp	ol Record: 0					
	Organizational Relationship:	Employee		Badge Detail		Group I	lembership					
	Time Reporter Data				E	ind View All	First 🚺 1 of 1	🗈 Last				
	Effective Date:	03/07/2011	\$		Status:	Active						
	Time Reporter Type:	Punch Time Report	ter			Payroll						
	Elapsed Time Template:					Send	Time to Payroll					
	Punch Time Template:					Commitme	ent Accounting					
	Time Period ID:					🗹 For Ta	skgroup					
	Workgroup:	BPOS_RPTR		Biweekly Positive Reporter		V For De	epartment					
	Taskgroup:	BIWEEKLY	Φ	BIWEEKLY								
	Task Profile ID:											
	TCD Group:											
	Restriction Profile ID:											
	Rule Element 1:											
	Rule Element 2:											
	Rule Element 3:											
	Rule Element 4:											
	Rule Element 5:											
	Time Zone:	CST		Central Time								
	<u>.</u>											
	Save Save	🖹 Notify 🛛 🕄 Refr	esh			JE Update/	Display 🔊 🔊 Inclu	de History	1			
									-			



Step	Action
7.	This completes <b>Time and Labor Enrollment Panel</b> . <b>End of Procedure.</b>





#### Badge Panel - Process to send SSN number to Time and Labor

Badge Panel 9.1

Procedure

THE BADGE PANEL - Process to send SSN number to Time and Labor

#### THERE IS NO NEED TO ACCESS THIS PANEL TO CHANGE THE SSN.

#### NAVIGATION IS BEING PROVIDED FOR GENERAL INFORMATION ONLY.

A process runs each night that detects a SSN change in Personal Data, and automatically changes the SSN in Time and Labor. The Badge Panel documentation is included in this manual so you are aware of a new PeopleSoft delivered page that will be automatically completed when an employee is first enrolled in T & L.

The Badge Page is used by the T & L process to retrieve the employee's SSN. The Badge Number is the SSN. When an employee first enrolled in T & L, this panel is automatically generated and contains the employee's SSN that was entered into the Personal Information page of Workforce Administration. Badge type will always default to **CLK= clock.** 



Step	Action
1.	Click the Main Menu button.
	Main Menu



Step	Action
2.	Point to the Workforce Administration menu.
3.	Point to the Personal Information menu.
4.	Click the <b>Badge</b> menu.



PS9HRTRN 8.50	
PS9HEWEBDEV11 RCB	Home Add to Favorites Sign out
Favorites Main Menu > Workforce Administration > Personal Information > Badge	
	New Window Help
Badge	
Enter any information you have and click Search. Leave fields blank for a list of all values.	
Find an Existing Value	
Maximum number of rows to return (up to 300): 300	
Empl ID: begins with 👻	
Name: begins with 👻	
Last Name: begins with 👻	
Second Last Name: begins with 💌	
Alternate Character Name: begins with 👻	
Middle Name: begins with 👻	
Include History Correct History Case Sensitive	
Search Clear Basic Search 🖉 Save Search Criteria	
	Main Content
	Main Content

Step	Action
5.	Enter the desired information into the <b>Empl ID</b> field. Enter " <b>7</b> - <b>digit Employee ID Number</b> ".
6.	Click the Search button.     Search



PS9HRTRN:						Sign out
PS9HEWEBDEV11	> Workforce Administration >	Personal Information > Badge		Home	Add to Favorites	<u>Sign out</u>
inter	The second secon	Tersonal Information > badge		Name Minister	Help Customize P	
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Badge						
John Doe	EMP	Empl ID:				
Badge Type			st 🚺 1 of 1 🖿 Last			
Badge Type:	Clock	Empl Record: 0 🔍	<b>.</b>			
Badge Information		Find View All First	1 of 1 🖸 Last			
*Effective Date:	03/07/2011 🛐	*Status: Active	• • =			
*Badge Number:	19535388	Expiration Date:	31			
Comment:		-				
Comment						
	( (	0 =				
Save Return to	Search Notify	Dipdate/Display 🔎 Include History	Correct History			

Step	Action
7.	View results.
8.	This completes <b>Badge Panel</b> . <b>End of Procedure.</b>